# Tutorials

* <https://unity3d.com/learn/tutorials>
* <https://unity3d.com/learn/tutorials/s/2d-roguelike-tutorial>
* <https://unity3d.com/learn/tutorials/s/roll-ball-tutorial>

# Bugfixing

* <https://answers.unity.com/questions/1277330/scene-couldnt-be-loaded-because-it-isnt-added-to-t.html>
* <https://answers.unity.com/questions/1237706/the-namespace-global-already-contains-a-definition-2.html>
* <https://blogs.unity3d.com/2015/09/10/unity-services-are-just-a-few-clicks-away/>
* <https://answers.unity.com/questions/1229321/scene-assetsfirst-levelunity-1-couldnt-be-loaded-b.html>
* FIX GIT PUSH TO REMOTE
  + <https://git-scm.com/docs/git-revert.html>
  + <https://stackoverflow.com/questions/42694584/push-fails-in-gitkraken-with-errormessage-push-failed-cannot-read-property-ful>
  + <https://github.com/github/gitignore/blob/master/Unity.gitignore>